



# Melike Uzum

VISUAL DEVELOPMENT ARTIST & ANIMATOR

BRISTOL, UK

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## SOFTWARE:

Toon Boom Harmony  
Storyboard Pro  
Adobe Photoshop  
Premiere Pro  
Adobe Animate  
TV Paint  
Autodesk Maya  
Adobe Substance Painter  
Dragon frame  
Microsoft 360  
Canva

## SKILLS:

Proficient Customer Service  
Good communication  
Teamwork  
Time Management  
Proficient IT Skills  
Quick Turnaround  
Language: Native English,  
Basic Turkish

## INTERESTS:

Rock Climbing + Bouldering  
Crocheting  
Travelling  
Life Drawing  
Handball



WEBSITE LINK

## SUMMARY:

A second year animation student at the University of the West of England (UWE) with over 5 years of experience studying the visual arts, including taking commissions for personal and commercial use.

## JOB EXPERIENCE:

CAMP MICHIKAMAU, NY (USA) JUN 2023 - AUG 2023  
General counselor/Lifeguard

MCS, REMOTE/WARRINGTON (UK) DEC 2022 - NOV 2023  
Outbound Calling Executive

EQUIPT SECURITY, NORTH WEST (UK) MAY 2022 - SEPT 2022  
Concert Steward

D&B ENTERPRISES, ALPRAHAM (UK) NOV 2020 - MAY 2022  
Kitchen Porter

B&M, SANDBACH (UK) JUN 2020 - OCT 2020  
Sales Representative

## CREATIVE EXPERIENCE:

THE JUDAS GOAT (2024)  
3RD YEAR FILM - background artist, character designer

DAMNED (2024)  
3RD YEAR FILM - animator, clean up artist, colourist

SPRITES OF LIFE (2024)  
3RD YEAR FILM - environmental animator, clean up artist, colourist

THE MONK FILM (2024)  
3RD YEAR FILM - background artist

SCAREDY CATS (2023)  
COLLABORATIVE PROJECT - background artist, character designer, animator,  
post production, storyboard artist, pre-production artist

FROGSPAWN (2023)  
3RD YEAR FILM - background artist

PAID DISPLAY BOARD COMMISSION (2022)  
a series of illustrations for a school history display board

PAID GENERAL COMMISSIONS (2019 - PRESENT)  
several illustrations based off of request from client

## EDUCATION:

UNIVERSITY OF THE WEST OF ENGLAND, BRISTOL (UK) - SEPT 2022— PRESENT  
BA Animation